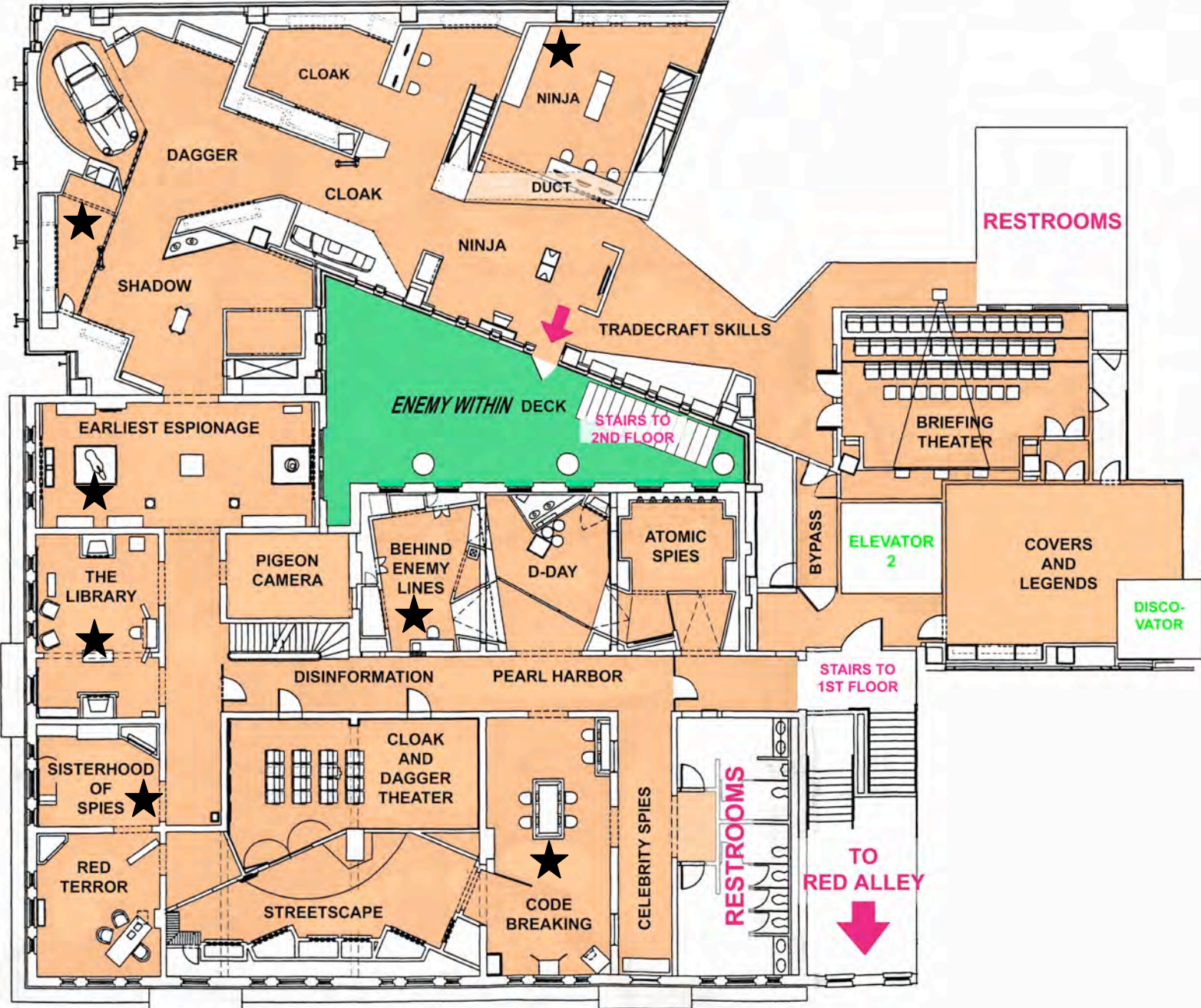
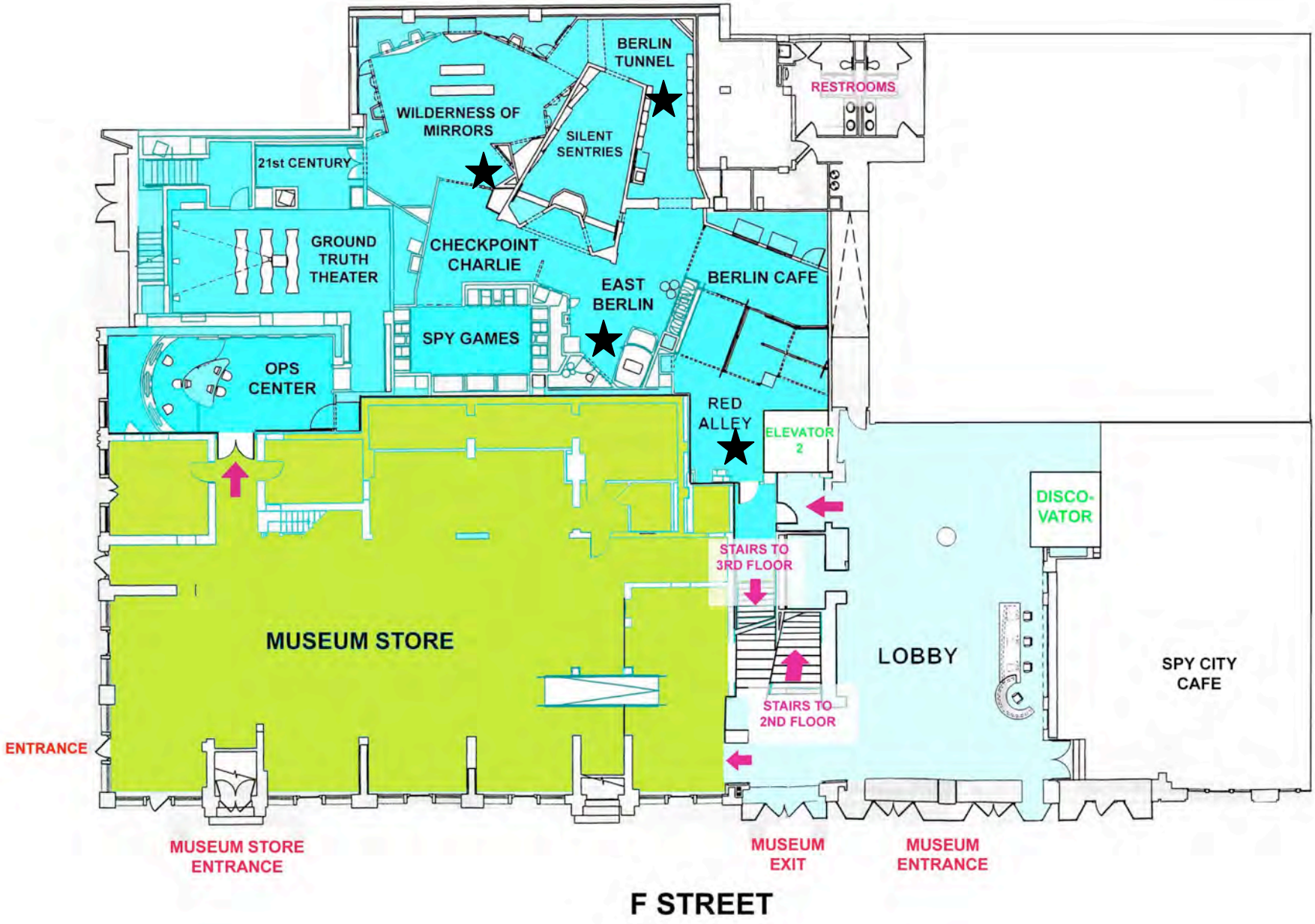


THIRD FLOOR



FIRST FLOOR



Tactile and Audio Museum Highlights

- ★ **Ninja** – touch concealed bugs at the bug desk, spy on other parts of the museum at the listening post, and crawl through the air duct without being discovered
- ★ **Shadow** – Sit at a simulated underwater listening post and try to identify enemy agents and other sea creatures by sound.
- ★ **Earliest Espionage** – Decipher the skytale, an ancient Greek code hidden on a leather strap.
- ★ **The Library** – Listen to spy stories from the 1700s and 1800s. Feel a simulated “black chamber” where European spies at court searched for secrets in the mail.
- ★ **Sisterhood of Spies** – Listen to stories of female spies from the Civil War and World War I.
- ★ **The Code Room** – Decipher codes used by WWII Navajo codetalkers and Vietnam prisoners at computer modules.
- ★ **Behind Enemy Lines** – Feel the rough walls of a simulated barn used in the French resistance during World War II. Listen to the recollections of French resistance spies and saboteurs.
- ★ **Red Alley** – Touch the entrance door to the former Communist Party of the USA.
- ★ **East Berlin** – Touch the Trabant, a classic East German car, and listen to the story of Werner Juretzko, a spy from West Germany who was caught by the East German Stasi.
- ★ **Berlin Tunnel** – Feel the construction materials, laundry machines, and listening posts that made the Berlin Tunnel a masterful undercover endeavor.
- ★ **Wilderness of Mirrors** – Listen to modern-day stories of double agents and spies. Feel the mailbox that Aldrich Ames used as a signal location to communicate with the KGB.