

Report to: **1st Floor**
EXQUISITELY EVIL



VILLAINS

12. This guy's mouth makes any kid's braces look comfortable! Who is this Bond villain? _____

ANIMAL ASSASSINS

13. Bond villains sometimes rely on non-human killers to do their dirty work. Circle the animal pictured below that was NEVER featured as an assassin in a Bond film.



INTERACTIVES

Can you beat Bond? Try **HANG TIME & ATOMIC COUNTDOWN**. To see how you stack up to 007.

REAL LIFE "VILLAINS"

14. This exhibit covers both fictional and real life villains or threats. Can you find a real world "villain"? _____

Why is/was this person a threat? _____



Top Secret
FAMILY MISSIONS



SPY MUSEUM FAMILY MISSIONS
A Top Secret Tour of the Museum

YOUR CODE NAMES:

YOUR SPY SKILLS:

- Clever
- Curious
- Observant
- Adventurous
- Gutsy
- Good code-breaker
- Secretive
- Great listener
- Good memory
- Crafty

CALL ME VEILLANCE...
SIR-VEILLANCE.

TO: Recruits!
FROM: Sir Veillance (pronounced "surveillance").
YOUR MISSION: Collect important intelligence in the Museum and practice your spy skills. Use the Spy Guide maps to navigate.
Good Luck!



Report to: **3rd Floor**
SCHOOL FOR SPIES

SPY SKILL TEST

1. Enter the DUCT to practice your silent surveillance skills. How quiet can you be? Did you stay in the "green" on the noise meter?
Y or N (circle one)
2. What language did you overhear in the duct?



SIR VEILLANCE SPY TIP: DISGUISE

The best spies change their appearance and their whole identity. Your challenge today: change your walk, talk, and the way you act on your mission.



DISGUISE MISSION

3. **Agent X** is a Master of Disguise. Which agents below could be Agent X in disguise? (Circle all that apply)



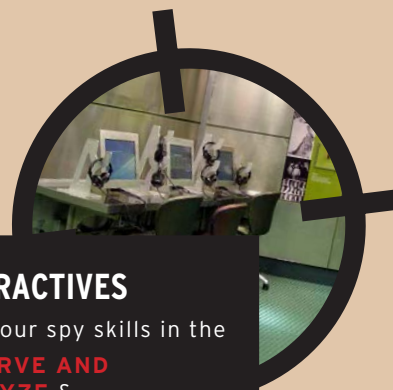
A

B

C

INTERACTIVES

Test your spy skills in the **OBSERVE AND ANALYZE & DISGUISE AND IDENTIFICATION** interactives.



OUTSIDE THE SPY MUSEUM: OPERATION EXFILTRATION

Exit the SPY STORE from the rear door (8th street). Turn right and face the store windows. Look for the 4th window from the door. Look down and unload your final dead drop.

Secret word: _____

Use Pig Pen method (see page 2) to decipher. Decrypt: _____



YOUR FINAL MISSION:

Write the 5 decrypted words from each dead drop below:

DEAD DROP #1

DEAD DROP #2

DEAD DROP #3

DEAD DROP #4

DEAD DROP #5

When you get home go to www.spymuseum.org/sir-veillance. Follow the instructions to check your answers.



JAMES BOND CAR

4. If you could choose only one trick for your spy car, which would it be?

- Rotating license plates
- Tire slashers
- Ejector seat
- Bulletproof shield
- Headlight machine guns

Which feature listed above is not demonstrated on the James Bond car?



MISSION MATCH

5. Find each spy gadget then draw a line from the gadget to the mission it serves.

MISSION:

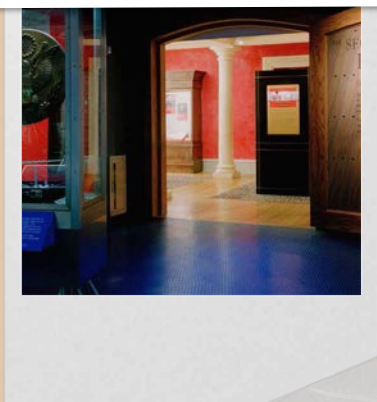
A Send a signal to a spy plane from the ground.	B Secretly photograph a meeting.	C Secretly record a conversation.	D Defend against an enemy.
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MISSION:

GADGET:

1 Buttonhole Camera	2 Dog Doo Transmitter	3 Shoe Heel Listening Device	4 Lipstick Pistol
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Report to:
THE SECRET HISTORY OF HISTORY



EARLIEST ESPIONAGE

6. Be a Code Cracker! Find the Cardano Grille. How many troops are needed? _____
7. Find the Skytale (pronounce Skit-ah-lay). What time is the invasion? _____

PIGEON CAMERA ROOM

8. This World War I hero flew over enemy territory carrying secret messages. What was his name? _____
(Hint, it's not Bird Cam)
9. Take a look at the overhead photos on the floor and walls. What clue tells you that they were taken by a bird? _____

BALLROOM TO BATTLEFIELD: CIVIL WAR SPIES

Unload your next dead drop. Your secret word is inside the right drawer of the gray desk.

Secret word: _____

(Hint: Each number is the space the letter holds in the alphabet so A=1, B=2...)

Decrypt: _____

Number Code	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
Alphabet	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z



DEAD DROP #2



DEAD DROP #3

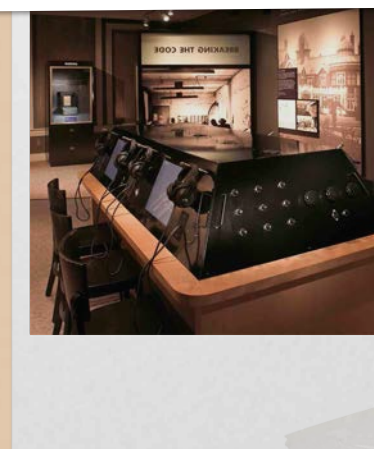
RED TERROR

A letter is waiting for you on Feliks Dzerzhinsky's desk. Find your secret symbol , then write the underlined word here: _____

Report to:
CODE BREAKING

CODE BREAKING

10. Which device pictured below is the Enigma Machine? (circle one)



A 	B 	C
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INTERACTIVE

Do you have what it takes to be a Code Cracker? Try your hand at one of the **CODE BREAKING STATIONS.**



11. This catcher was really a spy: _____

DEAD DROP MISSION

SHHHH Now it's your turn to run a mission. Find 5 dead drops (secret locations) with a code word. The 5 words will make a message.

CLUE: Look for

SIR VEILLANCE SPY TIP: CODES

Spies use codes to protect their messages. Use the Pig Pen code below to decipher a message in the **LIBRARY**. (Hint: Find the record player. Bend down to tie your shoe. Look to the right at the bottom of the wall.)

Example: A = Z =

PIG PEN CIPHER

A	B	C	J	K	L
D	E	F	M	N	O
G	H	I	P	Q	R
S	T	U	W	X	Y
V			Z		

Secret Word: _____

Decrypt: _____



DEAD DROP #4

CELEBRITY SPIES

Time to rest. Take a seat on the bench and look behind and down. Use the Caesar Cipher (below) to decipher it.

Secret word: _____

Decrypt: _____

Alphabet	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Caesar Cipher	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C

